



## CODE OF CONDUCT - PLAYER

With regard to each of the following areas, of the game a Player must:

### Obligations toward the game

1. Make every effort to develop their own sporting ability, in terms of skill, technique, tactics and stamina.
2. Give maximum effort and strive for the best possible performance during a game, even if the team is in a position where the desired result has already been achieved.
3. Set a positive example for others, particularly young players and supporters.
4. Avoid all forms of gamesmanship and time-wasting.
5. Always have regard to the best interests of the game, including where publicly expressing an opinion on the game and any particular aspect of it, including others involved in the game.
6. Not use inappropriate language.

### Obligations towards the team

1. Make every effort consistent with Fair Play and the Laws of the Game to help the teams win.
2. Resist any influence that might, or might not be seen to, bring into question commitment to the team winning.

### Respect for the Laws of the Game and Competition Rules

1. Know and abide by the Laws, Rules and Spirit of the game, and the competition rules.
2. Accept success and failure, victory and defeat, equally.
3. Resist any temptation to take banned substances or use banned techniques.

### Respect towards Opponents

1. Treat opponents with due respect at all times, irrespective of the results of the game.
2. Safeguard the physical fitness of opponents, avoid violence and rough play, and help injured opponents.

### Respect towards the Referees

1. Accept the decision of the Referee without protest.
2. Avoid words or actions that may mislead a Referee.
3. Show due respect towards Referees.

### Respect towards Team Officials

1. Abide by the instruction of their Coach and Team Officials, provided they do not contradict the spirit of this Code.
2. Show due respect towards the Team Officials of the opposition.

### Obligations towards Parents and Supporters

Show due respect to the interests of parents and supporters.

